

Booker Glider Simulator.

Mapping for Condor controls,

Items listed in red, with just a number in the control column, are mapped to the button box which can be used by P1 in front or rear cockpit. Ideally sim users should be familiar with these inputs and basic sim operation ASAP so that they can manage their own lookout.

NOTE; TRIM. In general the Trimmer within condor should be set to zero (mid position) where the glider supports it (Duo Discus) and the glider is then trimmed using the physical in cockpit trimmer. A button is provided to set this in case trim has been altered on the keyboard.

Cockpit View	F1			F6
External Glider	F2		Padlock Camera	F7
Chase views (toggle position)	F3		Net player camera	F8
Tower Camera	F4		Replay camera on/off	F9
External tow plane	F5			
Toggle cockpit view on/off	CTRL F1			
Glider controls. (items in RED on button box)				
Elevator/Aileron	Cockpit		Rudder	Cockpit
Cable Release (R)	Cockpit		Airbrake	Cockpit

Trim (see note)	Cockpit		
Wheel (Gear) Up/Down (G)	19	Wheel brake (.)	13
Water jettison (W)		Trim Centre (see note)	
Trim Up (see note)	DEL	Trim Down (see note)	INS
Flaps UP - Cruise (V)	(V)	Flaps Down (climb/land)	(F)
Bug wipers (;)	(;)	Time (E)	(E)
Radio Freq Down		Radio Freq UP	
Microphone Volume Down		Microphone Volume UP	
Radio Volume Down		Radio Volume UP	
Lookout. (items in RED on button box)			
Lookout Left	29	Lookout Right	28
Lookout UP	26	Lookout DOWN	27
Lookout – reset ahead	8	Instrument Panel Zoom	9
Flight Computer Settings (non LX) (items in RED on button box)			
MacCready Set	20 – 21	Climb Cruise switch	1
Next Turnpoint		Previous Turnpoint	

Variometer Volume ([])	22-23		Flt Comp Map Zoom	24-25
Map layout airspace on			Flt Comp Map layout airspace off	
Flt Comp Mode Previous			Flt Comp Mode Next	
Program operation (items in RED on button box)				
Start				
Pause (P)	16		Lift Helpers (H)	0
Miracle (Q)	17		Auto Rudder on/off (R)	18
Wingtip Smoke (T)	(T)		Turnpoint Helpers (J)	(J)
Screenshot (S)	(S)		Race Position (TAB)	(TAB)